

SCANDIT

Scandit Specifications for Software and Services

Software Updates

Scandit provides new releases that include maintenance updates and performance improvements for its Software (provided as a Software Component or a Software Application) in regular intervals. Performance improvements refer to general improvements to the overall barcode scanning, optical character recognition (OCR) or ID scanning performance, as applicable. Maintenance updates refer to updates that address changes due to operating system (OS) upgrades and new devices and/or bug fixes to previous releases.

The Software specifications which apply will depend on the Scandit Software (provided as a Software Component or Software Applicable) and add-ons (if applicable) licensed by and are subject to the applicable licensing scope and terms.

Software Components:

Scandit Barcode Scanner SDK Native

The *Barcode Scanner SDK Native* is a software component that can be integrated into (mobile) applications to decode certain 1D and 2D barcodes from camera images. The *Barcode Scanner SDK Native* is available for different operating systems such as Android or iOS and supports a wide variety of smartphones and tablets. The specific barcode symbologies and operating systems available to a particular Native application using the software component depend on the licensing terms.

The *Barcode Scanner SDK Native* supports barcode scanning at different angles of orientation, pitch and yaw - the respective angles as well as minimum and maximum scan distances depend on the device/camera used, the barcode format, size and print quality and the lighting conditions. The Scandit Barcode Scanner SDK Native can scan certain damaged and faded barcodes - the exact conditions under which scanning of damaged or faded barcodes is feasible depends on the device used, environmental conditions and the exact damage.

Barcode scanning is always performed on the device and so the barcode scanning speed is not affected by a slow network connection. The *Barcode Scanner SDK Native* returns only a single decodable barcode (1D or 2D) per camera frame.

The *Barcode Scanner SDK Native* is also available as a plug in/module for a number of different mobile development frameworks such as Cordova, Xamarin, and React Native. The API features for each of the mobile development frameworks might differ from the API features offered for native Android and iOS applications.

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Device, OS and Camera Requirements:

iOS:

- Please see our online documentation at <https://docs.scandit.com/data-capture-sdk/android/requirements.html> for minimum system requirements.

Android:

- Please see our online documentation at <https://docs.scandit.com/data-capture-sdk/ios/requirements.html> for minimum system requirements.

Windows:

- Min. OS Version: Windows 10
- Architectures: x86, x86_64

Linux:

- Min. OS Version: glibc 2.23, recommended distribution: Ubuntu 18.04
- Architectures: ARMv6, ARMv7, ARM64, x86, x86_64

MatrixScan Options for the Barcode Scanner SDK Native

Scandit offers a number of add-ons to the Barcode Scanner SDK Native, as detailed below, that extend the functionality of the Barcode Scanner SDK Native for scenarios where one or more barcodes in the camera preview are scanned at once and virtual overlays are optionally shown in the camera preview anchored at 1D or 2D codes in the camera image.

- **MatrixScan:**
MatrixScan is an add-on feature of the Barcode Scanner SDK Native that allows for the scanning of multiple barcodes (1D and 2D) in the same camera frame and provides barcode tracking and highlighting across sequential camera frames in the camera preview at a resolution of up to 4K. All tracked barcodes are highlighted in the same, customizable color. The locations of tracked barcodes in screen coordinates are not exposed.
- **MatrixScan AR:**
MatrixScan AR includes *MatrixScan* as defined above and offers in addition virtual overlays that are anchored at the locations of the tracked barcodes (1D and 2D) in the image. This allows augmented reality applications where users see selected barcodes in the camera preview highlighted, see dynamic information displayed on top of barcodes in the camera preview and users can interact with individual barcodes (and/or virtual overlays) in the camera preview.
- **MatrixScan Light:**
MatrixScan Light is identical to *MatrixScan* except that the number of barcodes that can simultaneously be scanned in a camera frame and tracked across camera frames is limited

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to three and the maximum camera resolution that can be processed is 1080 by 1920 pixels.

- **MatrixScan AR Light:**
MatrixScan AR Light is identical to *MatrixScan AR* but the number of barcodes that can simultaneously be scanned in a camera frame and tracked across camera frames is limited to three and the maximum camera resolution that can be processed is 1080 by 1920 pixels.
- **MatrixScan Barcode Clustering (requires *MatrixScan* and/or *MatrixScan AR*):**
MatrixScan Barcode Clustering returns the list of barcodes scanned and tracked in the camera preview grouped according to specific logic that takes into account barcode proximity, barcode formats and barcode data. This allows users to group barcode results based on the label on which they have been printed when multiple labels are present in the camera preview. *MatrixScan Barcode Clustering* is available as an additional option for *MatrixScan* and *MatrixScan AR*.

The *MatrixScan* Add-Ons listed above are only available for Android or iOS operating systems. The *MatrixScan* Add-Ons listed above require sufficient computing resources and camera resolutions to operate properly. We recommend at least a 1080p video camera frame resolution.

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Scandit OCR SDK Native

The *OCR SDK Native* is a software component that can be integrated into iOS and Android applications to decode certain text and digits from camera images.

The *OCR SDK Native* is available for Android and iOS and supports a wide variety of smartphones and tablets the specific operating systems available to a particular customer depend on the licensing terms. The *OCR SDK* supports character recognition of certain different fonts and text types on a single line or with the appropriate configuration also for multiple lines of characters. The *OCR SDK* requires good contrast for successful recognition and overall accuracy and speed of decoding depend on many factors including light conditions, quality of the print, font, contrast and device capabilities.

Optical character recognition is performed on the device and so the optical character recognition speed is not affected by a slow network connection. The *OCR SDK Native* returns decoding results only for a single target area/location on the screen. It does not support full screen decoding of optical characters.

The OCR SDK Native is also available as a plug in/module for a number of different mobile development frameworks such as Cordova, Xamarin, and React Native, for which the API features might differ from the API features offered for native Android and iOS applications.

Device, OS and Camera Requirements:

iOS:

- Please see our online documentation at <https://docs.scandit.com/data-capture-sdk/android/requirements.html> for minimum system requirements.

Android:

- Please see our online documentation at <https://docs.scandit.com/data-capture-sdk/ios/requirements.html> for minimum system requirements.

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Scandit ID Scanning SDK Native

The *Scandit ID Scanning SDK Native* is a software component that can be integrated into (mobile) applications to scan and extract information from certain official identity documents. The *Scandit ID Scanning SDK Native* is available for Android and iOS and supports a wide variety of smartphones and tablets. The specific operating systems available to a particular customer depend on the licensing terms.

The *Scandit ID Scanning SDK Native* requires sufficient contrast for successful extraction and the overall accuracy and speed of decoding depends on many factors including light conditions, quality of the print, font, contrast and device capabilities.

Subject to the conditions noted above, the *Scandit ID Scanning SDK* supports scanning and extracting information from various document types with the following licensing options:

International Travel & Europe Light

The *International Travel & Europe Light Option* supports scanning of machine readable zones (MRZ) on machine readable travel documents (MRTDs) that are encoded according to the ICAO specification Doc 9303: Machine Readable Travel Documents. Specifically, the machine readable zones on the following types of documents are supported with the *Scandit ICAO MRZ Option*:

- Official Passports, as specified in Doc 9303 Part 4: Specifications for Machine Readable Passports (MRPs) and other TD3 Size MRTDs
- ID cards in credit-card format, as specified in Doc 9303 Part 5: Specifications for TD1 Size Machine Readable Official Travel Documents (MROTDs)
- ID cards printed on paper, as specified in Doc 9303 Part 6: Specifications for TD2 Size Machine Readable Official Travel Documents (MROTDs)
- Visa Stickers and Documents, as specified in Doc 9303 Part 7: Machine Readable Visas

Additionally, the *International Travel & Europe Light Option* includes support for the non-standard MRZ of selected ID formats, such as:

- French national identity card (machine readable version, as issued since 1994)
- Swiss driving licence in credit-card format (DLC)

Europe Premium

In addition to the documents included in the *International Travel & Europe Light Option*, the *Europe Premium Option* supports scanning and extracting information from the front of the driving license of select european countries that issue driving licenses in accordance with Directive 2006/126/EC, such as:

- Austria, Belgium, Bulgaria, Croatia, Cyprus, Czechia, France, Germany, Greece, Hungary, Ireland, Italy, Netherlands, Poland, Romania, Serbia, Slovenia, Spain, Sweden, UK

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North America Option:

The *North America Option* includes scanning and extracting of information from PDF417 barcodes which follow the AAMVA Driver License/Identification specification (versions 2000, 2003, 2005, 2009, 2010, 2011, 2012, 2013, 2016), including Magstripe encoding in the US and Canada as well as the PDF417 Barcode on the United States Uniformed Services Privilege and Identification Card.

This support also provides workarounds for extracting data from certain non-compliant implementation of the AAMVA standards.

North America Premium:

The *North America Premium Option* supports scanning and extracting information from the front of certain driving licenses of North American states, provinces and territories, such as:

- USA: Alabama, Alaska, Arizona, Arkansas, California, Colorado, Connecticut, Delaware, Florida, Georgia, Idaho, Illinois, Indiana, Iowa, Kansas, Kentucky, Louisiana, Maine, Maryland, Massachusetts, Michigan, Minnesota, Mississippi, Missouri, Montana, Nebraska, Nevada, New Hampshire, New Jersey, New Mexico, New York, North Carolina, North Dakota, Ohio, Oklahoma, Oregon, Pennsylvania, Rhode Island, South Carolina, South Dakota, Tennessee, Texas, Utah, Vermont, Virginia, Washington, West Virginia, Wisconsin, Wyoming
- Canada: Alberta, British Columbia, Manitoba, Ontario, Quebec, Saskatchewan

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Scandit Barcode Scanner SDK for the Web

The *Barcode Scanner SDK for the Web* is a software component that can be integrated into (mobile) websites to decode certain 1D and 2D barcodes from camera images. The specific barcode symbologies available to a particular customer depend on the licensing terms. Based on Javascript and Webassembly, the *Barcode Scanner SDK for the Web* is compatible with most modern browsers (as specified below) and supports a wide variety of smartphones and tablets.

The *Barcode Scanner SDK for the Web* supports barcode scanning at different angles of orientation, pitch and yaw the respective angles as well as minimum and maximum scan distances depend on a number of factors including the device/camera used, the barcode format and size and the lighting conditions. The Scandit Barcode Scanner SDK *for the Web* can scan certain damaged and faded barcodes - the exact conditions under which scanning of damaged or faded barcodes is feasible depends on the device used, environmental conditions and the exact damage.

Once the software component has been successfully downloaded to the device, barcode scanning is always performed on the device and so the barcode scanning speed is not affected by a slow network connection. The *Barcode Scanner SDK for the Web* returns only a single barcode (1D or 2D) scan result per camera frame.

Browser and Camera Requirements:

The *Scandit Barcode Scanner SDK for the Web* is compatible with the following browsers:

- Desktop
 - Chrome 57+
 - Firefox 52+ (except ESR 52)
 - Safari 11.3+
 - Edge 16+
- Mobile - Android
 - Chrome 59+
 - Firefox 55+
 - Samsung Internet 7+
- Mobile - iOS
 - Safari 11.3+

Recommended camera resolution: minimum 720p. Autofocus and fixed-focus are supported.
Requires TLS 1.2+.

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Multiscan Add-On Option for WebSDK

Multiscan is an add-on feature of the Barcode Scanner SDK for the Web that allows for the scanning of multiple barcodes (1D and 2D) in the same camera frame. There is no tracking of barcodes across different camera frames.

Scandit ID Scanning SDK for the Web

The *ID Scanning SDK for the Web* is a software component that can be integrated into (mobile) websites to scan and extract information from certain official identity documents with barcodes. Based on Javascript and Webassembly, the *Scandit ID Scanning SDK for the Web* is compatible with most modern browsers (as further specified in the section on Scandit Barcode Scanning SDK for the Web) and supports a wide variety of smartphones and tablets.

The *Scandit ID Scanning SDK for the Web* requires sufficient contrast for successful extraction and the overall accuracy and speed of decoding depends on many factors including light conditions, quality of the print, font, contrast and device capabilities.

Once the software component has been successfully downloaded to the device, barcode scanning is always performed on the device and so the barcode scanning speed is not affected by a slow network connection.

Subject to the conditions noted above, the *Scandit ID Scanning SDK for the Web* supports scanning and extracting information from various document types with the following licensing options:

PDF417 AAMVA North American Driver License Option:

Subject to the conditions noted above, the *Scandit PDF417 AAMVA North American Driver License* Option includes scanning and extracting of information from any PDF417 barcodes which follow the AAMVA Driver License/Identification specification (versions 2000, 2003, 2005, 2009, 2010, 2011, 2012, 2013, 2016), including Magstripe encoding in the US and Canada.

The *PDF417 AAMVA North American Driver License Option* also provides workarounds for extracting data from certain non-compliant implementation of the AAMVA standards.

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Scandit Parser Library

The Scandit Parser Library is an addition to the Barcode Scanner SDK Native, the Barcode Scanner SDK for the Web and the OCR SDK Native that can be used to further process scanned data for validation and to decode raw data into certain structured output data formats.

The Scandit Parser is currently available in the following different options:

- **GS1 AI Parser Option:** The GS1 AI parser validates and decodes data in GS1 AI strings typically encoded on GS1 barcodes. It supports version 19.0 of the GS1 Application Identifier (AI) definition standard and validates and decodes all specified application identifiers.
- **HIBC (Health Industry Bar Code) Option:** The parser library supports the ANSI HIBC 2.5 supplier labeling standard used in the medical industry.
- **Swiss QR Option:** The ISO 20022 standard defines how payment information is encoded in a specific type of QR codes, called Swiss QR codes. The parser supports the 1.0, 2.0 and the 2.1 versions of the Swiss QR ISO 20022 standard and decodes all fields specified in these versions.
- **VIN Parser Option:** The Scandit VIN Parser decodes all fields encoded in the Vehicle Identification Number (VIN). Both the informal North America standard and ISO 3779 used in the European Union are supported.

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Software Applications

Scandit Enterprise Browser

The *Enterprise Browser* is a software application that combines a web browser with a camera-based barcode scanner to add barcode scanning (1D and 2D) as a source of data input to mobile web pages and web applications.

The *Enterprise Browser* can be configured via a web-based configuration interface (no-code integration). There is also a Javascript API available for customization via Javascript. The *Enterprise Browser* is available for Android or iOS and supports a wide variety of smartphones and tablets. The specific barcode symbologies and operating systems available to a particular customer depend on the licensing terms.

The *Enterprise Browser* supports barcode scanning at different angles of orientation, pitch and yaw - The respective angles as well as minimum and maximum scan distances depend both on the device/camera used, the barcode format and size and the lighting conditions. The *Enterprise Browser* can scan damaged and faded barcodes - the exact conditions under which scanning of damaged or faded barcodes is feasible depends on the device used, environmental conditions and the exact damage.

Barcode scanning is always performed on the device and so the barcode scanning speed is not affected by a slow network connection. The *Enterprise Browser* returns only a single barcode (1D or 2D) per camera frame.

Device and OS Requirements:

The web-based configuration interface of the Scandit Enterprise Browser can run on any make of computer with an internet connection and the following browsers:

- Google Chrome™, most recent stable version
- Mozilla® Firefox®, most recent stable version
- Apple® Safari®, most recent stable versions on OS X
- Microsoft® Internet Explorer® or Microsoft® Edge®, most recent stable version

For all browsers, you must enable JavaScript, cookies, and TLS 1.2 or later

To use the Scandit Enterprise Browser Android app, the following requirements have to be met:

- Android phone or tablet running OS 5.0 (Lollipop) or higher
- Recommended camera: minimum 720p. Autofocus and fixed-focus

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- Intermittent internet connection over 3G or Wifi with connectivity to scandit.com to synchronize configurations.

To use the Scandit Enterprise Browser iOS app, the following requirements have to be met:

- An iPhone, iPad or iPod Touch running iOS 10 or later.
- Recommended camera: minimum 720p. Autofocus and fixed-focus
- Intermittent internet connection over 3G or Wifi with connectivity to scandit.com to synchronize configurations.

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Scandit Keyboard Wedge

The *Keyboard Wedge* is a software application that can be used to decode certain 1D and 2D barcodes from camera images without any application integration - barcodes decoded are injected into the current active input field. *The Keyboard Wedge* is available for Android and iOS (accessible as a software keyboard) and Windows (standalone application). It supports a wide variety of smartphones and tablets - the specific barcode symbologies and operating systems available to a particular customer depend on the licensing terms.

The *Keyboard Wedge* can be configured via a web-based configuration interface (no-code integration). The *Keyboard Wedge* supports barcode scanning at different angles of orientation, pitch and yaw - the respective angles as well as minimum and maximum scan distances depend both on the device/camera used, the barcode format and size and the lighting conditions. The *Keyboard Wedge* can scan damaged and faded barcodes - the exact conditions under which scanning of damaged or faded barcodes is feasible depends on the device used, environmental conditions and the exact damage.

Barcode scanning is always performed on the device and so the barcode scanning speed is not affected by a slow network connection. The *Keyboard Wedge* returns only a single result per scanning session.

Device and OS Requirements:

The web interface of the Scandit Keyboard Wedge can run on any computer with an internet connection and the following browsers:

- Google Chrome™, most recent stable version
- Mozilla® Firefox®, most recent stable version
- Apple® Safari®, most recent stable versions on OS X
- Microsoft® Internet Explorer® or Microsoft® Edge®, most recent stable version

For all browsers, you must enable JavaScript, cookies, and TLS 1.2 or later

To use the Scandit Keyboard Wedge Android app, the following requirements have to be met:

- Android phone or tablet running OS 5.0 (Lollipop) or higher
- Recommended camera: minimum 720p. Autofocus and fixed-focus

To use the Scandit Keyboard Wedge iOS app, the following requirements have to be met:

- An iPhone, iPad or iPod Touch running iOS 10 or later.

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- Recommended camera: minimum 720p. Autofocus and fixed-focus

To use the Scandit Keyboard Wedge Windows app

- A Tablet PC running Windows 10 or later. Only 64-bit editions are supported.
- Recommended camera: minimum 720p. Autofocus and fixed-focus

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To use **Scandit Flow**

The web interface of Scandit Flow can run on any make of computer with an internet connection and the following browsers:

- Google Chrome™, most recent stable version
- Mozilla® Firefox®, most recent stable version
- Apple® Safari®, most recent stable versions on OS X
- Microsoft® Internet Explorer®, most recent stable version

For all browsers, you must enable JavaScript, cookies, and TLS 1.2 or later

To use the Scandit Flow Android app

- Android phone or tablet running OS 4.1.0 (Jelly Bean) or higher
- Recommended camera: minimum 720p. Autofocus and fixed-focus
- An internet connection over 3G or Wifi

To use the Scandit Flow iOS app

- An iPhone, iPad or iPod Touch running iOS 9 or later.
- Recommended camera: minimum 720p. Autofocus and fixed-focus
- An internet connection over 3G or Wifi